



Tag the Ball Invasion Games

Equipment

- Pinnies
- Balls



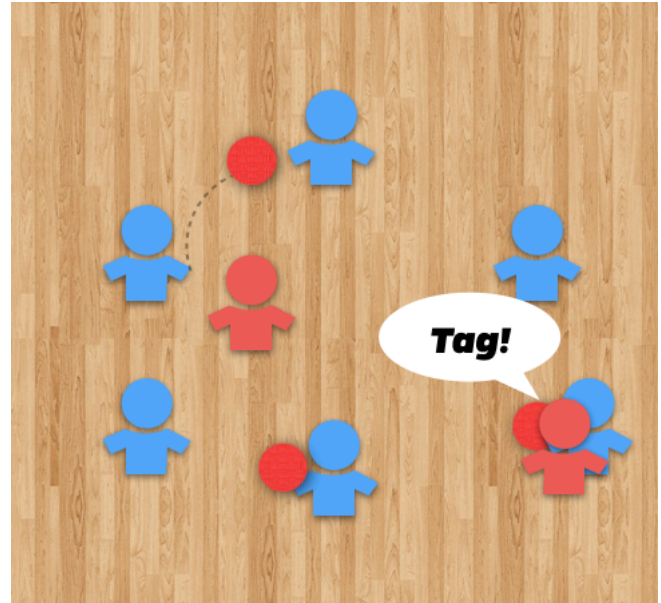
Tactical Focus

- Maintain Possession
- Regain Possession
- Create Space
- Defend Space
- Attack the Goal
- Defend the Goal
- Set Plays



Description

- Divide the players into Passers & Taggers.
- Passers try to pass the ball as many times as they can. Each completed pass is worth 1 point.
- Taggers try to tag a player when in possession of the ball.
- If they tag a player in possession of the ball they switch roles.



Modifications (Change It!)

- Change it Up** (Green background): Increase the number of taggers. Decrease the size of the playing area.
- Change It!** (Yellow background): Use different types of balls. Vary the passing skill (hand, foot).
- Change it Down** (Pink background): Allow taggers to run, while passers need to walk when not in possession. Increase the size of the playing area.



Assessment

<p>Emerging</p> <p>Players are often caught in possession of the ball.</p>	<p>Developing</p> <p>Players are sometimes caught in possession of the ball.</p>	<p>Competent</p> <p>Players rarely get caught in possession of the ball.</p>	<p>Proficient</p> <p>Players never get caught in possession of the ball.</p>
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Questions

- What strategies can you use to get open in space?
- How can you help your teammates?
- Is it best to pass long or short?
- How can you work with another tagger to be effective?