



Triple Ball

Striking & Fielding Games

Equipment

- 3 Balls**
- Hoops**



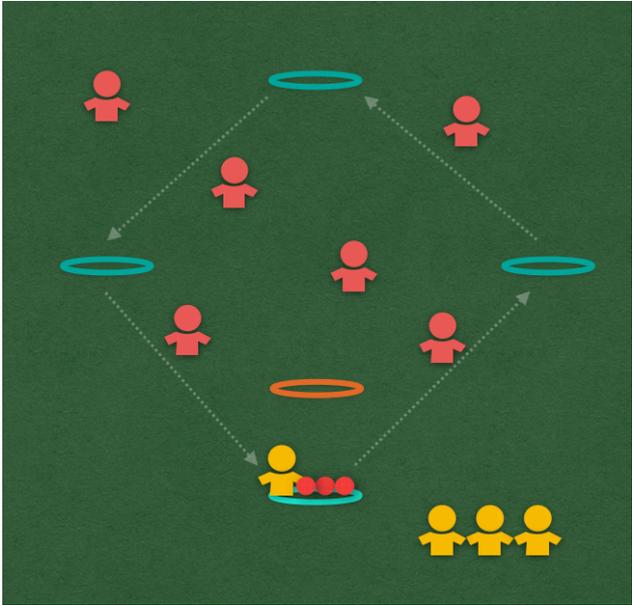
Tactical Focus

- Accurately Hit Ball
- Avoid Getting Out
- Scoring Runs
- Make Hitting Difficult
- Stop Scoring Runs



Description

- Separate class into two even teams. You can have multiple small sided games happening at the same time.
- Batter kicks three balls out into the field, trying to send them away from the fielders.
- After kicking all the balls, the batter aims to run the bases to score a home run.
- Fielding team aims to return all three balls to the red hoop as quickly as possible.
- If runner is not on a base or at home when all balls are returned then they are out.
- Players may stop on a base and wait for next kicker.



Modifications (Change It!)

- Change it Up**
 - Increase the distance between bases.
 - Overload the fielding team.
 - Decrease the playing space.
- Change It!**
 - Change skill from kicking to striking/throwing.
 - Use a different kind of ball.
- Change it Down**
 - Increase the size of the ball to make it easier to kick.
 - Decrease the number of fielders.
 - Decrease the distance between bases.



Assessment

<p>Emerging</p> <p>Players have difficulty making good decisions about what to do with the ball.</p>	<p>Developing</p> <p>Players can sometimes make good decisions about what to do with the ball</p>	<p>Competent</p> <p>Players can make good decisions about what to do with the ball and execute these skills quickly.</p>	<p>Proficient</p> <p>Players consistently make good decisions about what to do with the ball and execute these skills efficiently and effectively.</p>
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Questions

- As a batter, where would you aim to kick your ball to make sure that you have enough time to score a run?
- As the fielder, describe a strategy you can apply to prevent the batter from scoring a run?
- How can the fielding team work together to stop the batter from scoring?