



Challenge

What is the main challenge this game offers to players?
What micro-challenges exist within the game?

Choice



What choices exist for players in this game?
How might the players choices affect their participation?

Game Design Analysis Tool



When creating a game it is useful to consider the 4 main elements of Game Design. Take some time to answer the questions in each of the 4 elements to assist you in planning or reflecting on your game.



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Change

What aspects of this game could be changed?
How could these changes affect gameplay?

Chance



What elements of unpredictability exist in the game?
What strategies could players use to face this?