# Hit The Hoop

## Striking & Fielding Games

### Equipment

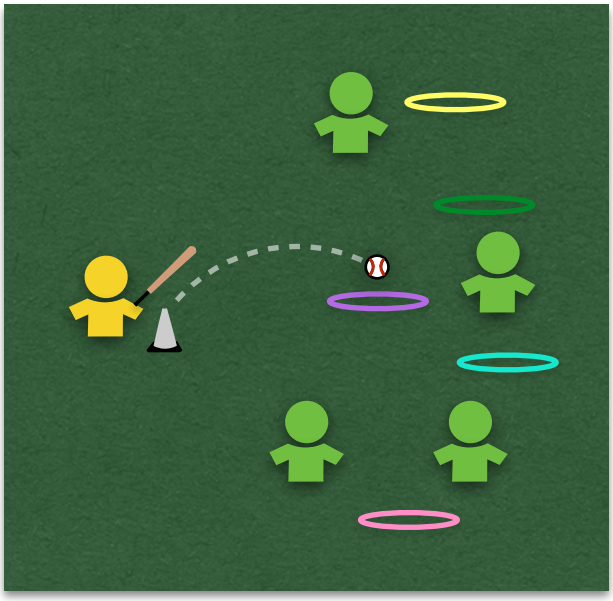
- Ball
- Tee
- Bat
- Hoops

## Tactical Focus

**Accurately Hit Ball** | Avoid Getting Out | Scoring Runs | Make Hitting Difficult | Stop Scoring Runs

## Description

- 1 student will bat, all others will field.
- Fielding team places hoops throughout the playing area.
- Each hoop is worth a set number of points decided by fielding team.
- Batter hits ball off the tee into the field aiming for one of a number of targets.
- If the ball lands/bounces in one of the hoops the player scores that many points.
- Each batter gets 3 turns at hitting before swapping.



## Modifications (Change It!)

**Change it Up**

Rather than hitting off the Tee, have pitcher throw ball to batter for striking.
Add rule allowing fielders to try and stop the ball from getting into one of the hoops.
Decrease the size of the ball to make it more difficult to hit.

**Change It!**

Use different striking implement (paddle, cricket bat)
Change skill from striking to kicking/throwing.

**Change it Down**

Increase the size of the ball to make it easier to hit.
Increase the size of the targets.

## Assessment

**Emerging**

Batter has difficulty hitting the ball accurately to the desired area of the field.

**Developing**

Batter sometimes can hit the ball accurately to the desired area of the field.

**Competent**

Batter consistently hits ball accurately to the desired area of the field.

**Proficient**

Batter always hits ball accurately to the desired area of the field and avoids fielders.

## Questions

Which targets did you aim for and why?

In what position is it best to stand in order to strike the ball accurately?

How much force did you have to use when you were striking the object toward a close target? A far target? And what did you do to make those adjustments?

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