



# Invasion Games

Name of the Game

Created by:

## Equipment



## Tactical Focus

What tactical problems will players aim to solve when playing this game?

Maintain Possession

Regain Possession

Creating Space

Defending Space

Attack the Goal

Defend the Goal

Set Plays



## Description

What are the main rules of this game?



## Diagram

How should the equipment be set up?



## Modifications (Change It!)



### Change it Up

How can you make the game more challenging?



### Change It!

What can you change to make the game different?



### Change it Down

How can you make the game easier?



## Assessment

What would you expect students to know/understand/do in relation this this game and the tactical focus?



Emerging



Developing



Competent



Proficient



## Questions

What questions can you ask to encourage students to think and reflect critically about this game?



# Net & Wall Games

Name of the Game

Created by:

## Equipment



## Tactical Focus

What tactical problems will players aim to solve when playing this game?

Maintaining a Rally

Winning a Point

Setting Up for Attack

Defend Space

Defending Against Attack

Restarting Play



## Description

What are the main rules of this game?



## Diagram

How should the equipment be set up?



## Modifications (Change It!)



### Change it Up

How can you make the game more challenging?



### Change It!

What can you change to make the game different?



### Change it Down

How can you make the game easier?



## Assessment

What would you expect students to know/understand/do in relation this this game and the tactical focus?



Emerging



Developing



Competent



Proficient



## Questions

What questions can you ask to encourage students to think and reflect critically about this game?



# Striking & Fielding Games

Name of the Game

Created by:

## Equipment



## Tactical Focus

What tactical problems will players aim to solve when playing this game?

Accurately Hit Ball

Avoid Getting Out

Scoring Runs

Make Hitting Difficult

Stop Scoring Runs

## Description

What are the main rules of this game?

## Diagram

How should the equipment be set up?



## Modifications (Change It!)



### Change it Up

How can you make the game more challenging?



### Change It!

What can you change to make the game different?



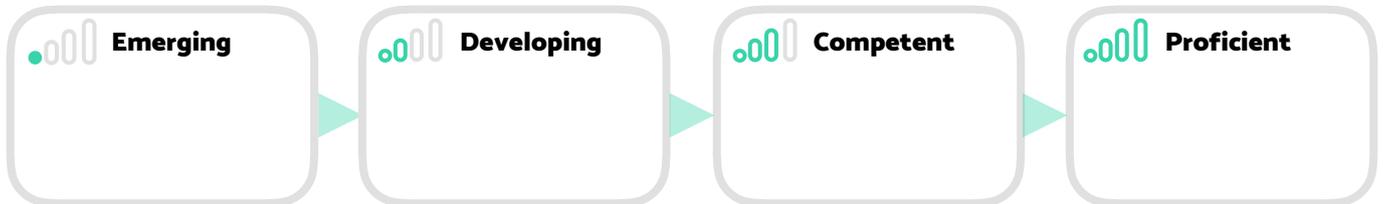
### Change it Down

How can you make the game easier?



## Assessment

What would you expect students to know/understand/do in relation this this game and the tactical focus?



## Questions

What questions can you ask to encourage students to think and reflect critically about this game?



# Target Games

Name of the Game

Created by:

## Equipment



## Tactical Focus

What tactical problems will players aim to solve when playing this game?

Proximity to Target

Avoiding Obstacles

Creating Dynamic Reaction

Defending Space/Objects

Getting Last Shot



## Description

What are the main rules of this game?



## Diagram

How should the equipment be set up?



## Modifications (Change It!)



### Change it Up

How can you make the game more challenging?



### Change It!

What can you change to make the game different?



### Change it Down

How can you make the game easier?



## Assessment

What would you expect students to know/understand/do in relation this this game and the tactical focus?



Emerging



Developing



Competent



Proficient



## Questions

What questions can you ask to encourage students to think and reflect critically about this game?